

Club Management System

Java OOP Team Project

Project Overview

The Club Management System is a Java-based application developed as a team project. The system is designed to manage club members and their information in an organized way. It was built using Object-Oriented Programming (OOP) concepts to ensure clean structure and maintainable code.

Project Features

- Add new club members
- View member information
- Update member details
- Delete member records
- Store and retrieve data using a file system

Technologies Used

- Java
- Object-Oriented Programming (OOP)
- File System for Data Storage

System Design

The project was designed using OOP principles such as classes, objects, encapsulation, and modular design. This approach helped organize the code and made the system easier to develop and maintain.

Team Work

This project was developed collaboratively as part of a team. Each team member contributed to the development process including system design, coding, and testing.